



Experience

Google / UX Design Intern / May 2022 - Aug 2022

Cloud Speech studio / UXD Lead

- Led User Experience for AI/ML voice training console & delivered scalable end-to-end solution for enterprise users within 8 weeks.
- Secured & onboarded UXR resources by pitching requirements to leads. Partnered to recruit 25 users, develop research plans for usability testings, analyze & present insights to stakeholders.
- Synthesized research insights to expand scope & propose 3 post-MVP features to define product life - pitched to directors through hi-fidelity mockups.
- Headed weekly design reviews with cross-functional team of 14 stakeholders to recognize & predict use-cases & user interaction, including happy path, edge & corner cases, & incorporate into designs.

Conversational AI / UXD Lead

- Led design of a new conversation content management feature in a 2-week-long design sprint & presented a proposal to stakeholders.
- Single-handedly recruited users & moderated 7 research sessions to identify user goals & define product scope while partnering with Product & Design Managers.
- Leveraged existing design systems & patterns to create uniform experience with other products.
- Used accessibility standards & inclusive design practices to produce 7 critical user journey mappings & accessibility audits for 2 cloud products.

E:fi Studio / Design Manager / June 2021 - Dec 2021

Product Portfolio / Lead

- Designed desktop UI & launched portfolio website escalating client queries by 70%.
- Led design & client presentations for 7 design, product & architecture projects.
- Forefronted client interactions, pitched & secured 2 government contracts.
- Mentored junior designers to develop interfacing skills, pitches & critiquing using design thinking.

Studio Archohm / Architect / May 2020 - May 2021

Application Design - Life through design / UXD Lead

- Led the design of firm's first mobile application to enhance employee interaction for android & ios devices & shipped the product in 3 months.
- Defined product OKRs, developed wireframes, high-level & detailed storyboards, mockups & prototypes to communicate ideas effectively.
- Led user testings twice a month & coordinated interactions between designers & developers.

Education

University of Texas at Austin / Aug 2021 - May 2023 (expected)

M.S. Information Studies, concentration in Human-Computer Interaction (HCI). GPA 4.0

GGSIIP University, India / Aug 2015 - Sept 2020

B.A. Architecture graduated with first division. Thesis of the year, Dean's list

Toolkit

Design

UI / UX Design
Interaction Design
Design Thinking
Accessible Design
Visual Design
Storytelling
Branding & Identity

Prototyping

Wireframing
Rapid Prototyping
Sketch
Figma
Framer
Adobe Creative Suite

Research

User Research
User Testing
Persona Development
Usability Testing
Heuristic Evaluations

Product Thinking

Product Management
Project Management
Competitor Analysis
Jira
Confluence
Smartsheets